

local info

- gamedev.nl
- S.V. Bhikhari 3D Gaming

game related concepts

- funativity – http://www.gamasutra.com/features/20041110/falstein_01.shtml

game development resources http://pc.watch.impress.co.jp/docs/2003/1218/sony_06.wmv

- TV – <http://news.bbc.co.uk/2/hi/technology/4180453.stm>
- portable game library – <http://plib.sourceforge.net/>
- tangent – <http://www.wildtangent.com>
- igda – <http://www.igda.org>
- tools – <http://www.gdmag.com/flanomination.htm>
- forum – <http://forum.gamer.nl>
- gamedev – <http://www.gamedev.net>
- strategy – <http://www.lostlogic.com>
- 3D – <http://www.moon-labs.com>
- wordware – <http://www.wordware.com/files>
- butterfly.net – <http://butterfly.net/platform/technology/index.html>
- secure play – <http://www.secureplay.com/promos/gamasutra.htm>
- wild-magic – <http://www.wild-magic.com/>
- gamasutra – <http://www.gamesutra.com/>
- darwin3d – <http://www.darwin3d.com/>
- game developers magazine – <http://www.gdmag.com/homepage.htm>
- education – <http://www.gamasutra.com/education/>