

# Presentational VR – *What is the secret of the slides?*

Anton Eliëns, Zhisheng Huang and Cees Visser  
Vrije Universiteit, Amsterdam, The Netherlands  
{eliens,huang,ctv}@cs.vu.nl

## Abstract

### 1 Introduction

### 2 Background and motivation

### 3 The *slides* format

processing requirements

VRML prototypes

### 4 Annotated slides – dialogs

animated humanoids

### 5 Implementation in DLP+X3D

### 6 Context and applications

### 7 Conclusions

### References