

www.cs.vu.nl/~eliens/serious/answer.html
question(s)

answer(s)!

question(s)

education / health / civic order(s)

question(s)

communication & freedom of thought

question(s)

self-discipline / exercise / balance

question(s)

gentle / provokable / reciprocal

question(s)

gamification of education

question(s)

attention / respect

question(s)

gamification of education

question(s)

tool(s) to change behavior!

question(s)

discipline & scratch (y)our itch!