

# Jacobijn Sandberg



## Current interests

Teaching: Human versus artificial cognition, human-computer interaction, serious gaming, research methodology

Research: Crowd sourcing, technology-enhanced learning, serious gaming, ontology design and application

# In five years

Teaching: Human versus artificial cognition, neuropsychological aspects of (serious) gaming, multi-modal HCI, research methodology

Research: Technology-enhanced learning, serious games effectiveness, multi-modal learning, (automated) ontology generation and alignment