

update CV A. Eliëns – 16/9/08

project(s)

- ximpel – ximpel.org
- climate portal – www.climateportal.nl
- creative technology – create.eliens.net

event(s)

- Opening Clima Futura Labs (27/6/08) – www.climafutura.nl/labs

accepted 2008

Presence de Boer, B.I., Konijn, E.A., Feldberg, J.F.M. & Eliëns, A., Group Decisions in Virtual Space: The Role of Social Presence, Etmaal Conference, Amsterdam, VU University, Etmaal, 7-8 Febr. 2008

Second Frans Feldberg, Anton Eliëns, Elly Konjin and Marleen Huysman, VU @ Second Life 1: a report on experiences with the development of a (virtual) community of learners, IFIP WG 9.5 International Working Conference on Virtuality and Society: Massive Virtual Communities, 1-2 July, Leuphana University Lüneburg, Germany

Playful Vyas, D., Eliëns, A., van de Watering, M. & van der Veer, G.C., Organizational Probes: Exploring Playful Interactions in Work Environment, In 15th European Conference on Cognitive Ergonomics (ECCE-2008), Madeira, Portugal. ACM Press: NY

Opportunistic Z. Obrenovic, A. Eliëns, Stimulating Creativity through Opportunistic Software Development, accepted for: IEEE Software, special issue on Opportunistic Software Systems Development - November/December 08

submitted 2008

Communities van de Watering M., Bhikharie S.V., Huurdeman H., Eliëns A., Online Gaming Communities – a practical shortlist, Submitted to GAME-ON 08, Nov 17-19, Valencia, Spain

XIMPEL Eliëns A., Huurdeman H., van de Watering M., Bhikharie S.V., XIMPEL Interactive Video – between narrative(s) and game play, Submitted to GAME-ON 08, Nov 17-19, Valencia, Spain

Replay Eliëns A. & Ruttkay Z., Record, Replay & Reflect – a framework for understanding (serious) game play, Submitted to GAME-ON 08, Nov 17-19, Valencia, Spain

publication(s) 2007

WebDossier Eliëns A., Wang Y. van Riel C. and Scholte T. (2007), 3D Digital Dossiers – a new way of presenting cultural heritage on the Web, In Proc. Web3D 2007, ACM SIGGRAPH, pp. 157-160

- Panorama** Vyas D. van de Watering M., Eliëns A. and van der Veer G. (2007), Engineering Social Awareness in Work Environments , HCI Int. 2007
- Social** Vyas, D., van de Watering, M., Eliëns, A. & van der Veer, G.C. , Being Social @ Work: Designing for Playfully Mediated Social Awareness in Work Environments, Book Chapter in "Home Informatics and Telematics: ICT for the Next Billion". IFIP, Vol. 241, Venkatesh, A.; Gonzalves, T.; Monk, A.; Buckner, K. (Eds.) ISBN: 978-0-387-73696-9
- Designing** Dhaval Vyas, Dirk Heylen, Anton Eliëns, Anton Nijholt , Experiencing-in-the-world: using pragmatist philosophy to design for aesthetic experience, Proceedings of the 2007 conference on Designing for User eXperiences, Chicago, Illinois, SESSION: Experiencing the invisible, 2007, ISBN:978-1-60558-308-2
- Serious** Eliëns A. & Chang T., Let's be serious – ICT is not a (simple) game, FUBUTEC 07, Eurosis, Delft, April 2007
- Decision** Eliëns A. & Wang Y., Expert advice and regret for serial recommenders, In Proc. EUROMEDIA 2007, L. Rothkrantz and Ch. van der Mast (eds), Eurosis, pp. 111-118 (best paper award nomination)
- SL** Eliëns A. Feldberg F., Konijn E., Compter E., VU @ Second Life – creating a (virtual) community of learners, In Proc. EUROMEDIA 2007, L. Rothkrantz and Ch. van der Mast (eds), pp. 45-52, Eurosis-Eti Publication, ISBN: 9789077381328, (best paper award nomination)
- Recommend** Eliëns A. & Wang Y., Rate, Recommend, Regret – an Expert-based Approach to the Personalization of Guided Tours, PATCH'07 workshop, UM 2007, June, Greece
- PanoramaWeb** Yin S. & Eliëns A., PANORAMA: A Rich VRML Application Platform For Online Gaming , Workshop Web 3D Games, Web3D Symposium 07, Perugia Italy, April 15-18
- Pragmatist** Vyas D., Eliëns A. Heylen D., Nijholt A. (2007), Experiencing-in-the-World: Using Pragmatist Philosophy to Design for Aesthetic Experience, DUX 2007
- Shaders** Bouterse M.C. and Eliëns A., Simulating Infinite Curved Spaces using Vortex Shaders, In Proc. GAME-ON 07, Nov 20-22, University of Bologna, Marco Roccetti (ed.), EUROSIS-ETI Publication, ISBN 9789077381373
- Climate** Eliëns A., van de Watering M., Huurdeman H., Bhikharie S.V., Lemmers H., Vellinga P. , Clima Futura @ VU – communicating (unconvenient) science, In Proc. GAME-ON 07, Nov 20-22, University of Bologna, Marco Roccetti (ed.), pp. 125-129, EUROSIS-ETI Publication, ISBN 9789077381373
- Mashups** Eliëns A. Feldberg F., Konijn E., Compter E., Mashups in Second Life @ VU, In Proc. GAME-ON 07, Nov 20-22, University of Bologna, Marco Roccetti (ed.), pp. 130-134, EUROSIS-ETI Publication, ISBN 9789077381373
- Aesthetics** Eliëns A. and Vyas D., Panorama – explorations in the aesthetics of social awareness, In Proc. GAME-ON 07, Nov 20-22, University of Bologna, Marco Roccetti (ed.), p. 71-75, EUROSIS-ETI Publication, ISBN 9789077381373