

A. episode(s)

1991-1999: Pract. Software Engineering – www.cs.vu.nl/~eliens/se
technologie: *hush*¹
publicatie(s): Eliens (1995) .

1992-2002: OOP – www.cs.vu.nl/~eliens/oo
literatuur: Eliens (2000).
project: *Deja VU Online*²
publicatie(s): Eliens *et al.* (1996), Eliens *et al.* (1997), Schönhage *et al.* (1998),

1995-1998: Caput Hypermedia – www.cs.vu.nl/~eliens/caput
publicaties: Eliens *et al.* (1998) , Ossenbruggen *et al.* (1997) , Ossenbruggen (1998).
rapportage: SIKS Report³

1994-1997: Formal Methods – www.cs.vu.nl/~eliens/fm
achtergrond: Eliens (1992), see DLP Resources⁴

1992-2000 Afstudeer-projecten I – www.cs.vu.nl/~eliens/projects
project(s): object-technologie, web-applicaties
publicatie(s): Ossenbruggen and Eliens (1995) , Welie & Eliens (1996), van der Meij (1999) .

1999-...: Inleiding Multimedia – www.cs.vu.nl/~eliens/imm
achtergrond: RIF⁵,
publicatie(s): Ballegooij and Eliens (2001).
manuscript: topical multimedia⁶,
evaluatie(s): www.cs.vu.nl/~eliens/imm/eval.html

¹www.cs.vu.nl/~eliens/online/hush

²www.cs.vu.nl/~eliens/online/projects/dv/contents.html

³www.cs.vu.nl/~eliens/research/siks-report.html

⁴www.cs.vu.nl/~eliens/logic

⁵www.cs.vu.nl/~eliens/research/rif.html

⁶www.cs.vu.nl/~eliens/media

episode(s)

2000-....: Multimedia Authoring – www.cs.vu.nl/~eliens/mma

achtergrond: Schönhage *et al.* (2000), Rutledge *et al.* (2000).

demo(s): practicum⁷,

evaluatie(s): www.cs.vu.nl/~eliens/mma1/eval.html

2001-....: Intelligent Multimedia Technology – www.cs.vu.nl/~eliens/imt

achtergrond: WASP⁸,

project: intelligent multimedia⁹,

publicatie(s): Eliens *et al.* (2002), Huang *et al.* (2002), Huang *et al.* (2003), Ruttkay *et al.* (2004).

demo(s): demos

2003-2006: Multimedia Casus – www.cs.vu.nl/~eliens/casus

samenwerking: ICN¹⁰ Montevideo¹¹

publicaties: Hoorn *et al.* (2004), Eliens *et al.* (2006).

research: digital dossier(s),

proposal: I-GUARD¹²

evaluatie(s): www.cs.vu.nl/~eliens/casus/eval.html

2005-....: Visual Design – www.cs.vu.nl/~eliens/design

technologie: multimedia zaal¹³

project: ViP¹⁴

publicatie(s): Eliens (2006b) .

evaluatie(s): www.cs.vu.nl/~eliens/design/eval.html

2001-... (Afstudeer)-projecten II – www.cs.vu.nl/~eliens/projects

topics: modelling, interactive 3D, graphics technology, game SDKs

master project(s): intelligent multimedia, digital dossier(s), game development

publicatie(s): Hildebrand *et al.* (2003), van Riel *et al.* (2006b), van Riel *et al.* (2006) , Wang *et al.* (2006) .

evaluatie(s): www.cs.vu.nl/~eliens/projects/eval.html

2006-....: Masterclass Game Development – www.cs.vu.nl/~eliens/masterclass

publicatie(s): Eliens and Bhikharie (2006) .

research: game technology¹⁵,

⁷www.cs.vu.nl/~eliens/web3d/demo.html

⁸www.cs.vu.nl/~eliens/research/wasp.html

⁹www.cs.vu.nl/~eliens/research/note-intelligent-multimedia.html

¹⁰www.icn.nl

¹¹www.montevideo.nl

¹²www.cs.vu.nl/~eliens/research/i-guard.html

¹³www.cs.vu.nl/~eliens/multimedia/zaal.html

¹⁴www.virtualpoetry.tv

¹⁵www.cs.vu.nl/~eliens/research/research-game.html